

STEM Sports

science • technology engineering • math • sports

SOFTBALL

Module 6.0

Be a Hitter!

GRADES 3rd – 5th



What Do You Need?

Supplies Provided

Worksheets and Softballs

Materials Needed

Pencils, Softball Bats and Softball (or Baseball) Gloves







Test Your Knowledge

Have your students take this lesson's assessment prior to engaging by visiting: https://stemsports.com/assessments/. If you have limited digital capability, please email Info@STEMSports.com to access the Assessment & Key.



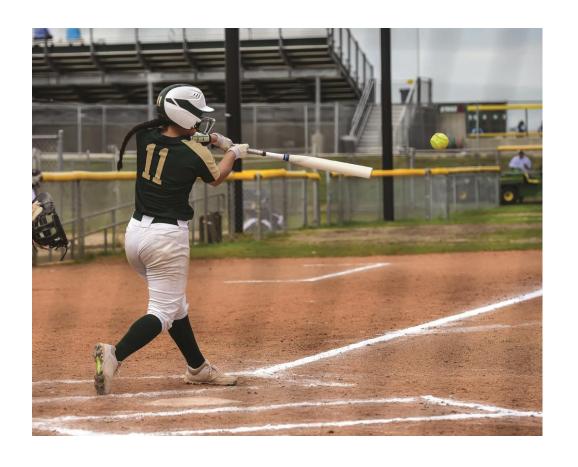


How many hits could you get out of 10 tries?





Time to test your prediction. Use the worksheet as a guide





Explain

Learn about greater than, less symbols (<>) and how they can be applied to hitting.





Watch a video on hitting mechanics and apply what you have learned. Use the worksheet as a guide.





Using the <u>worksheet</u>, write a mathematical expression using the greater than or less than symbols (<>) to determine your success.





What Did You Learn?

Have your students retake this lesson's assessment to effectively evaluate their comprehension by visiting:

https://stemsports.com/assessments/. If you have limited digital capability, please email Info@STEMSports.com to access the Assessment & Key.







Challenge Yourself!

Scale your prediction up or down and convert your fraction to a decimal.





What is your Dream Job?

STEM Jobs in Sports

- High School Hitting Coach
- Softball: High School Scout
- Performance Coach
- Statistician
- Softball: Camp Director



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