

STEM Sports

science • technology engineering • math • sports

BASEBALL

Module 8.0

Advancements in Baseball GRADES 6th – 8th



What Do You Need?

Supplies Provided Worksheets

Materials Needed Pencils and Smartphones or **Tablet**







Test Your Knowledge

Have your students take this lesson's assessment prior to engaging by visiting: https://stemsports.com/assessments/. If you have limited digital capability, please email Info@STEMSports.com to access the Assessment & Key.





Is there a time you wish you had "instant replay" technology outside of sports?





Practice pitching, hitting and fielding the ball. Use the worksheet as a guide.





Learn about the importance of Criteria and Constraints to effectively assess and solve problems.

Engineering Design Process





Elaborate



Review your video frame-byframe to identify problems that can be improved in instant replay. Use the worksheet as a guide.





Read about GamePlan technology and its effectiveness in the game of baseball. Use the worksheet as a guide.







What Did You Learn?

Have your students retake this lesson's assessment to effectively evaluate their comprehension by visiting:

https://stemsports.com/assessments/. If you have limited digital capability, please email Info@STEMSports.com to access the Assessment & Key.







Challenge Yourself!

Compare and contrast GamePlan technology and Performance technology in a graphic organizer, such as a Venn diagram.





What is your Dream Job?

STEM Jobs in Sports

- Director of Broadcast Technology
- Team Videographer
- Sports Columnist
- Sports Photographer
- Internet Sports Producer



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