



science • technology engineering • math • sports

STEM Hockey Module 8.0

**Advancements in Hockey** 

GRADES 6<sup>th</sup> – 8<sup>th</sup>



# **Supplies Provided**

**Worksheets** 

### **Materials Needed**

Pencils and Smartphone and Tablet







## **Test Your Knowledge**

Have your students take this lesson's assessment prior to engaging by visiting:

https://stemsports.com/assessments/.

If you have limited digital capability,
please email Info@STEMSports.com
to access the Assessment & Key.





#### **Fun Fact**

The Replay Command Center, which has access to plays from any hockey arena in the NHL, is located in Toronto, Ontario, Canada.





Think of a time when you wish you had instant replay for yourself outside of sports.



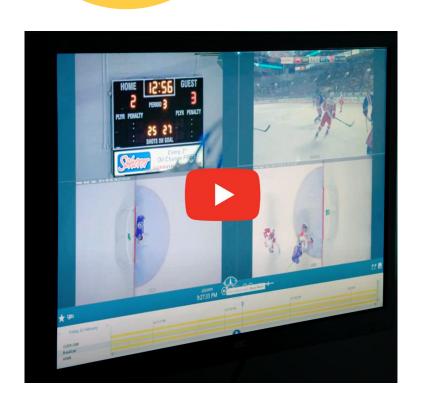


Have students play a mock hockey game, including the goaltender.

Record this game.



#### **Explain**



Discuss how instant replay can have both a positive and negative impact on the game.





Using the <u>worksheet</u> as a guide, take a "for" or "against" stance and create a list of problems instant replay solves or causes.





Using the <u>worksheet</u> as a guide, write a letter to the Commissioner's Office of the National Hockey League.





#### What Did You Learn?

Have your students retake this lesson's assessment to effectively evaluate their comprehension by visiting:

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## **Challenge Yourself!**

Present your letter to the class.





### What is your Dream Job?

STEM Jobs in Sports

- Hockey Official (League Office)
- Broadcast Engineer
- Hockey Analyst
- NHL Commissioner
- Sports Writer



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