

6-8 Assessment Questions

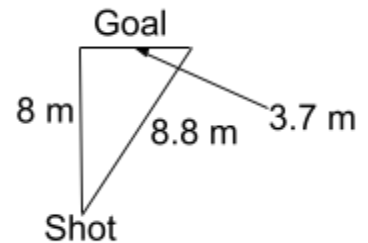
Module 1.0: Skating in the Zone

1. How does the area of a square compare to the area of a triangle with the same dimensions?

- They have the same area
- The triangle has double the area of a square
- The triangle has half the area of a square
- The square has half the area of a triangle

2. What would be the correct calculation for the area of the shooting triangle pictured?

- $A = \frac{1}{2} (3.7)(8.8)$
- $A = (3.7)(8)(8.8)$
- $A = \frac{1}{2} (3.7)(8)$
- $A = \frac{1}{2} (3.7)(8)(8.8)$



Module 2.0: Playing on Ice

1. Molecules form a definitive structure during the *solid* state known as _____ as energy/temperature decreases.

- Liquid
- Gas
- Molecular Structure
- Water

2. True or False: Molecular transformation takes place during a hockey game by way of heat/energy transfer on the ice.

Module 3.0: Kinetic Energy in Lacrosse

1. Which statement is true about kinetic energy and velocity?

- As velocity increases, so does kinetic energy
- As kinetic energy increases, so does velocity.
- As kinetic energy increases, velocity decreases.
- As kinetic energy decreases, velocity increases.

2. If I threw a softball, golf ball, lacrosse ball, and ping pong ball with a lacrosse stick at the same velocity, which would have the most kinetic energy?

- Softball

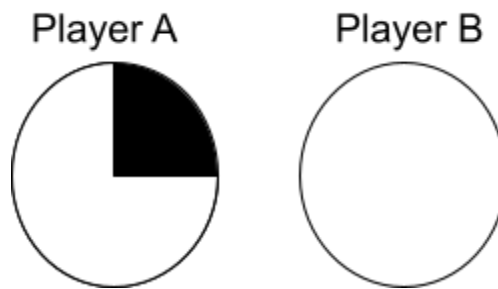
- b. Golf ball
- c. Lacrosse ball
- d. Ping pong ball

Module 4.0: Wearable Technology

1. What is a better way to analyze players on the field:
 - a. Point to Point tracking
 - b. Density of position.
 - i. Justify your answer.
2. Using the quadrant plane system diagram, how far are the players from each other?

Module 5.0: I'd Love to Keep Score

- 1) If the shaded part of the model represents the points scored, what is the score of the tennis match?
 - a) Player A - 45 Player B - Love
 - b) Player A - 15 Player B - Winning Point
 - c) Player A - 40 Player B - Winning Point
 - d) Player A - 15 Player B - Love



- 2) If Player A wins the first game (shaded portion), which fraction model represents the number of games needed to win the set?

- a) Model A
- b) Model B
- c) Model C



3) Which expression, where p = points, could be used to represent the number of points needed to win a set?

- a) $(4p)^6$
- b) $6(4p)$
- c) $(4p)^{12}$
- d) $12(4p)$

Module 6.0: May the Force be With You

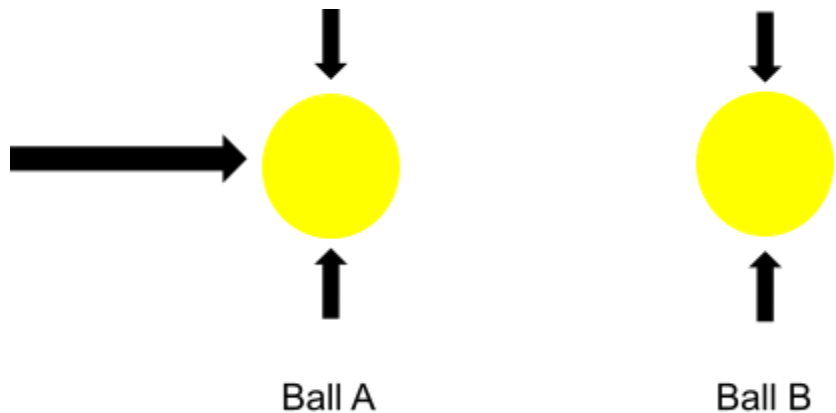
1) The force of an object is equal to the product of the mass and the acceleration of that object is Newton's _____ law.

- a) First
- b) Second
- c) Third

2) Using the diagram to the right, which ball represents balanced forces?

Which one represents an unbalanced force?

- a) Ball A is balanced, Ball B is unbalanced
- b) Ball B is balanced, Ball A is unbalanced
- c) Ball A and Ball B are balanced
- d) Ball A and Ball B are unbalanced



3) It takes a tennis ball 4.2 seconds to go from one baseline to the other. If it is hit with a velocity of 33.6 m/s, what is the acceleration of the ball?

- a) 0.125 m/s^2
- b) 141.12 m/s^2
- c) 37.8 m/s^2
- d) 8 m/s^2

Module 7.0: Let's Serve

- 1) If a student serves 6 out of their 10 serves in, how is this written as a ratio, decimal, and percentage?
- 6/10, 0.06., 60%
 - 10/6, 0.06, 6%
 - 6/10, 0.60, 60%
 - 6/10, 0.60, 6%

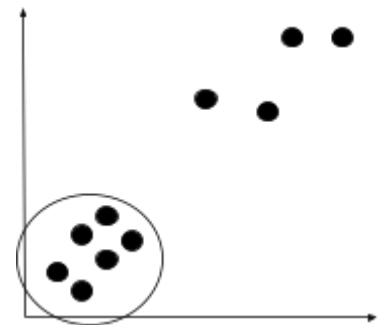
- 2) What type of relationship is provided in the graph to the right?

- Positive nonlinear relationship
- Negative nonlinear relationship
- Positive linear relationship
- Negative linear relationship



- 3) What type of feature is circled on the graph to the right?

- An outlier
- A cluster
- A linear relationship
- A positive correlation



Module 8.0: Advancement in Technology

- 1) Which steps are correct for the EDP (Engineering Design Process)?
- Brainstorming → Build → Present → Identify the problem → Redesign
 - Identify the problem → Brainstorming → Build → Present → Redesign
 - Present → Identify the problem → Brainstorming → Build → Redesign
 - Identify the problem → Build → Redesign → Present
- 2) True or False
Using technology in tennis will always benefit all stakeholders.

6-8 Assessment Key

Module 1.0: Skating in the Zone

1. C
2. C

Module 2.0: Playing on Ice

1. C
2. T

Module 3.0: Kinetic Energy in Lacrosse

1. B.
2. A.

Module 4.0: Wearable Technology

1. Answers will vary.
2. C.

Module 5.0: I'd Love to Keep Score

- 1) D
- 2) A
- 3) B

Module 6.0: May the Force be with You

- 1) B
- 2) B
- 3) D

Module 7.0: Let's Serve

- 1) C
- 2) C
- 3) B

Module 8.0: Advancements in Tennis

- 1) B
- 2) False