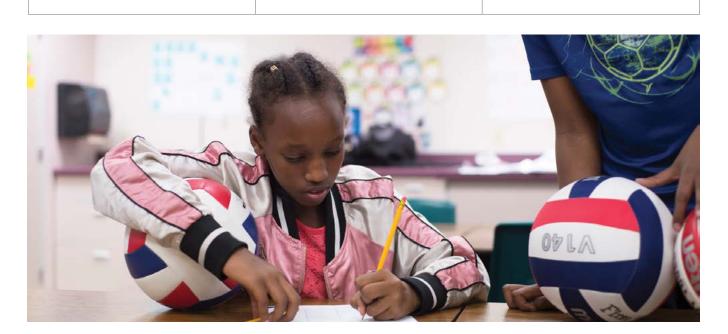


Name:	Class:
-------	--------

Adaptive Technology

GRADES 6-8

Create a device that will help adaptive players retrieve the ball after a play. Brainstorm ways to help Adaptive Players.





Managa.	Class
Name:	Class:

Adaptive Technology

GRADES 6-8

ect a Design (draw in detail, label materials and provide measurements)						

Prototype testing plan: