



science • technology engineering • math • sports

Multi-Sport Net Edition Module 8.0

Advancements in Tennis

GRADES 6th - 8th



Supplies Provided

Worksheets, Tennis Rackets, and Tennis Balls

Materials Needed

Pencils and Smartphone or Tablet





Test Your Knowledge

Have your students take this lesson's assessment prior to engaging by visiting:

https://stemsports.com/assessments/.

If you have limited digital capability,
please email Info@STEMSports.com
to access the Assessment & Key.







Fun Fact

Did you know that if the ball hits a player's body or any part of their clothing before it lands, it is their opponent's point (even if it would have gone out)?





Is there a time you wish you had "instant replay"?



Explore

Perform a game of tennis in which you and your peers will determine if the ball is in or out and record your results on the worksheet.



Explain

Use the <u>worksheet</u> as a guide. Write down criteria and constraints of using technology in tennis, such as Hawk-Eye.





Watch the <u>video</u> on instant replay and add to your list of criteria and constraints of using replay technology.





Use the <u>worksheet</u> as a guide. Write a letter to the USTA based on your findings from the lesson.





What Did You Learn?

Have your students retake this lesson's assessment to effectively evaluate their comprehension by visiting:

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Challenge Yourself!

Present your letter to your peers and include a Q & A session to support your claim.





What is your Dream Job?

STEM Jobs in Sports

- Team Photographer
- Internet Sports Producer
- Tennis Developer (IT) Tennis Data and Development
- Director of Broadcast Technology
- Tennis Commissioner



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